

# Lee Middlebrook

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## Profile

Lee is an enthusiastic, ambitious and motivated individual with a sure-fire passion for design and development. He is quick and eager to learn, utilise and hone new skills and abilities, with a keen thirst for knowledge and experience to better himself personally and professionally in the software industry.

## I.T. Skills

### Skills:

- C/C++
- Java/Java Script
- Visual Basic
- Pascal
- x86 ASM
- Html / Css
- O-O/UML Design
- Debugging/Testing
- Profiling
- Optimisation
- Flash / Action script
- Shade and Materials
- 3D Modelling & Design
- Unwrapping
- Texture Creation & Painting
- Photo-Sourcing

### Software:

- Visual Studio .Net
- CVS & SVN Subversion
- Cygwin
- MS-Office Suite
- Photoshop CS
- Z-Brush
- Mudbox
- 3D Studio Max
- Unreal 3 Editor
- Radiant
- Hammer
- Sketch-Up
- Crazybump
- Poly-Cruncher
- Dreamweaver
- Flash

## Formal Qualifications

### **University of Lincoln**

(2006)

#### **BSc. in Games Computing (Software Development)**

**First Class Honours (1)**

Dissertation: *'Programming the Sony Playstation portable and cultural analysis of the homebrew scene'*

The study endeavoured to ascertain the problems of developing unofficial software for the Sony Playstation Portable and the social and ethical issues surrounding such development, drawing parallels to other development cultures and philosophies.

**Major Units:** *C++, Graphical API programming (OpenGL), Programming in the large, 3d Modelling and animation, 2d animation and imaging, Simulation, Games Design, Distribute systems programming (Winsack).*

### **York College**

(2003)

#### **National Diploma in I.T Practitioners (Software Development) *Distinction, Distinction, Distinction.***

**Major Units:** *Software development Project (Db SQL), Visual programming (Visual basic), Operating systems, Software Applications, Programming Methods, Concepts and Practice, Website Development and management.*

## Interests and Hobbies

During his free and spare time Lee likes to participating in activities than not only interest him but activities that further him, learning, creating and experiencing new things. Lee is not only interested in computer based, but other broad ranging, activities. These include semi-professional photography, travelling, cycling, hiking and electronics and hardware hacking repurposing.

## Game Modifications

### **Enemy Territory Fortress, - Level Designer (www.etfgame.com) (2005)**

Lee worked as Level designer and world builder, using Radiant level editor. Other tasks included creating assets to replace Quake 3 Assets, this included textures, shaders, menus, and console assets and testing.

### **Operation Sentinel - Level Designer / project manager (2004)**

Three week project to create a modification for Half-life. My responsibilities were to conceptualise, develop and create 11 levels and textures that made up the game.

### **Prince of Thunder Freelance Level Design unpaid – (Imu-studios) (2003)**

Lee worked as a level designer and texture artist, on a "proof of concept" game concept creating levels and texture as outlined by the game design document, for an upstart Canadian company.

## Work Experience

### **Jeongeup High school, Jeongeup City, South Korea (May 2008 – 2009)**

### **Jeonbuk Nat. Mechanical & Technical High School, Iksan City, South Korea (October 2006 – 2007)**

Position: Native English Speaker & Teacher.

Responsibilities: To prepare, formalise and deliver English teaching materials as indicated by my supervisor. To structure and develop the teaching curriculum.

### **Morrison / Co-operative (Summer 2005)**

Position: Fresh Food Assistant.

Responsibilities: To work within a small team, ensuring fresh food products were sufficiently stocked and displayed appropriately.

### **Staff line Recruitment (Summer 2004)**

Position: General Assistant.

Responsibilities: Working as a flexible temporary Assistance within many industry sectors, notably in food production and Parcel Sorting.

### **Amistoso Internet Solutions - York College work placement (April 2003)**

Position: Web Design, Developer & Administrator.

Responsibilities: Design, develop and implement websites to client specification. Answering calls, Setting up wireless services and other computer and networking hardware.

## References

**Choi (Charlie) Byeong Cheon, Jeongeup High school, English Department, English Co-ordinator.**

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